# STAFF REPORT C36

Α	11	02/27/18
		PRC 3885.1
S	3	G. Asimakopoulos

#### **REVISION OF RENT**

#### LESSEE:

Bradford D. Pappalardo and Katherine L. Pappalardo

#### AREA, LAND TYPE, AND LOCATION:

Sovereign land in Steamboat Slough, adjacent to 12530 Grand Island Road, near Walnut Grove, Sacramento County.

#### **AUTHORIZED USE:**

Continued use and maintenance of an existing uncovered accommodation dock, gangway, dolphins, pilings, and debris diverter for a private boat club known as Steamboat Resort Club.

#### LEASE TERM:

20 years, beginning February 3, 2006.

#### **CONSIDERATION:**

This lease provides that the Commission may modify the rent periodically during the lease term. Pursuant to this provision, staff reviewed the rent under this lease and recommends that rent be revised from \$1,400 per year to \$1,789 per year effective February 3, 2018.

#### OTHER PERTINENT INFORMATION:

- On February 9, 2006, the Commission authorized a General Lease Commercial Use to Bradford D. Pappalardo and Katherine L. Pappalardo, for an uncovered floating boat dock, gangway, dolphins, pilings, and debris deflector (Item C42, February 9, 2006). The lease will expire on February 2, 2026.
- 2. This action is consistent with Strategy 2.2 of the Commission's Strategic Plan to ensure timely receipt of revenues and royalties from the use and development of State lands and minerals.
- 3. Approving the revision of rent is not a project as defined by the California Environmental Quality Act because it is an administrative action that will not result in direct or indirect physical changes in the environment.

# STAFF REPORT NO. C36 (CONT'D)

Authority: Public Resources Code section 21065 and California Code of Regulations, title 14, section 15378, subdivision (b)(5).

# **EXHIBIT:**

A. Site and Location Map

# **RECOMMENDED ACTION:**

It is recommended that the Commission:

# **AUTHORIZATION:**

Approve the revision of rent for Lease No. PRC 3885.1 from \$1,400 per year to \$1,789 per year, effective February 3, 2018.

